

BOYS AND GIRLS SOCCER RULES

Parochial Athletic League

Except as designated below, CIF rules will apply.

PLAYING PROCEDURES

Sec-1 Team Size

Teams shall consist of eleven players. At no time will a team be allowed to play with less than seven players.

PEE-WEE: will consist of 9 players. At no time will a pee-wee team be allowed to play with less than 6 players. Coaches are not allowed on the field and must coach from the sideline and not from behind the goal.

Sec-2 Equipment

No metal spikes on any type will be allowed. Rubber cleated shoes and plastic screw-in cleats (not showing metal) are legal. Varsity teams will play with a size 5 soccer ball. J.V. teams will play with a size 4 ball. The goalie must wear a different color jersey.

PEE-WEE: 3rd/4th graders will use a size 4 soccer ball, while K/1st/2nd graders will use a size 3 soccer ball.

Sec-3 Game Time

The game shall consist of two twenty-five (25) minute halves, running time. The clock will only be stopped for serious injuries and official time outs. PEE-WEE: The game shall consist of four ten (10) minute quarters. Substitutions are required at each quarter.

Sec-4 Scoring

A goal is scored when the entire ball has passed over the goal line, between the goal posts and under the cross bar, provided it has not been thrown, carried, or propelled by hand or arm of a member of the attacking team.

Sec-5 Substitution

Open substitutions. Alert the referee when a substitution is requested. Play will be stopped. Goalies may be substituted at any time according to the above restrictions. Any goalie change must be brought to the attention of the officials.

Sec-6 Coin Toss

The winner of the coin toss at the beginning of the game shall choose whether to start on offense or defense, or which goal to defend.

Sec-7 Kickoff

The ball must be kicked forward one revolution (27-28 inches) for the ball to be in play. Initial kicker cannot touch the ball again until another player has done so. Defending player must line up at least ten yards away from the kickoff point.

Sec-8 Drop Ball

If the game is temporarily suspended for any reason, the game will be restarted by the referee dropping the ball where it was when play was suspended. No player may touch the ball until it hits the ground. In the event that play has stopped while the ball is in the penalty area, the ball will be dropped at the nearest point outside the penalty area.

Sec-9 Indirect Kick

Free kick from which a goal can only be scored if the ball is touched by a player other than the kicker before passing through the goal. Defenders must line up ten (10) yards or more from the ball.

Sec-10 Direct Kick

Free kick which can lead directly to a goal. Defenders must line up ten yards or more from the ball.

Sec-11 Penalty Kick

A penalty kick is taken from the penalty mark (12 yards from the goal line). All players except the kicker and goalkeeper must be outside the penalty area and at least ten yards from the ball. On a signal from the referee, the kick must kick the ball (no fakes). The goalkeeper must remain stationary on the goal line until the ball is kicked. The kicker may not retouch the ball until another player has touched it, however, any rebound is a live ball.

Sec-12 Glued Hand Rule (Girls only)

Girls are entitled to cross their arms in front of their chest in a protective manner and will not be called for a hand ball if the ball strikes them. However, this does not entitle the player to direct the ball with her hands or arms. In this instance a hand ball will be called.

Sec-13 Overtime

Overtime will only be used in the playoffs. Regular season games ending in a tie will be so recorded. Overtime will consist of one five (5) minute sudden death period. The first team to score wins. If neither team scores, then a series of five penalty kicks will decide the outcome. Each team will select five separate players to take the kicks. These players must have been on the field when the game ended. If still tied after five kicks, teams will alternate shooters until there is a winner. No player will be allowed to shoot a second time until all players on his/her team have shot once.

VIOLATIONS

Sec-1 Offside

A player is offside if he is nearer his opponent's goal line than the ball the moment it is played, unless:

- 1) He is in his own moment of the field of play.
- 2) There are two opponents nearer or equal in distance to their own goal line than he.
- 3) The ball was last touched by an opponent.
- 4) He received the ball directly from a goal kick, corner kick, a throw-in, or when it was dropped by the referee.

Violation enforcement - indirect free kick

Sec-2 Ball Over Sideline

Violation enforcement: Throw-in. The thrower must face the field of play with both feet on or behind the sideline on the ground. He shall use both hands equally and throw ball from behind and over his head. No goal can be scored on the a throw-in. An illegal throw-in results in a throw-in being awarded to the other team.

Sec-3 Ball Over End Line (Last touched by an offensive player)

Violation enforcement: Goal Kick. Goal kicks can be taken by any player. Ball must clear the penalty area to be in play. Ball cannot be touched by the kicker until having been touched by another player. All players on opposing team must remain outside the penalty area while kick is being taken.

Sec-4 Ball Over End Line (Last touched by a defender)

Violation enforcement: Corner Kick. Players of defending must be at least ten yards from kicker. The kicker can not touch the ball twice in succession.

FOULS AND MISCONDUCT PENALTIES

Sec-1 Direct Free Kick Fouls

Any of the following will result in a direct kick being awarded to the opposition:

- 1) Handling the ball.
- 2) Holding an opponent.
- 3) Pushing an opponent.
- 4) Striking or attempting to strike an opponent.
- 5) Jumping at an opponent.
- 6) Kicking or attempting to kick an opponent.
- 7) Tripping an opponent.
- 8) Charging an opponent violently or dangerously.
- 9) Charging from the rear unless being obstructed.

Sec-2 Indirect Free Kick Offenses

Any of the following violations will result in an indirect kick being awarded to the opposition:

- 1) A player playing the ball a second time before it has been played by another player at the kickoff, on a throw-in, on a free kick, on a corner kick, or a goal kick (if the ball has passed outside the penalty area).
- 2) A goalkeeper holding the ball for more than five seconds.
- 3) A substitution or resubstitution being made without reporting to the referee.
- 4) A substitution or resubstitution being made at an improper time.
- 5) Persons other than the player or ball boys entering the field of play without the referees permission.
- 6) Dissenting by word or action with a referees decision.
- 7) Unsportsmanlike behavior.
- 8) Dangerous Play.
- 9) Offside.
- 10) Charging illegally (not violent or dangerous).
- 11) Interfering with the goal keeper or impeding him in any manner until he releases the ball.
- 12) Obstruction.
- 13) Player leaving the field during the progress of the game without the consent of the referee.

Sec-3 Penalty Kick Offenses

Any violation of section 1 of Fouls and Misconduct Penalties which occurs in the penalty area will result in a penalty kick.

Sec-4 Warnings and Ejections

Committing any of the following offenses may result in a warning or ejection:

- 1) Any flagrant foul.
- 2) Repeated breaking of the rules of the game.
- 3) Excessive disagreeing with the referee (i.e., abusive language)

Any action to be taken is totally at the discretion of the referee. When cautioning a player, the referee shall note his name and hold up a yellow card. When ejecting a player the referee shall note his name and hold up a red card. An ejected player may not be substituted for. His team must play short-handed.